



Jean le Chien

Born a bastard to an impoverished noble family Jean de Bezancourt rose quickly in the kings army as a commander in the newly raised archer regiments. Called by his better born compatriots the dog for his humble roots he still gained a reputation for leadership and the respect from his men. Armed with far weaker bows his archers are a poor attempt by the crown to copy the English longbowmen they are still a threat to be taken seriously. He has a few picked veterans he trusts to manoeuvre around his opponent's flanks, pick off easy targets and accomplish objectives.













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With both a commander with 6 virtues and a group of veterans Jean le Chien's band has both staying power and some manoeuvrability on objectives. Be careful however with Jean, if he dies your troops will disappear. While their self bows are so weak they actually make the targets wound save easier the fact they have no reload and that there are 6 of them shooting up to twice a round makes for a strong volume of fire, this can be especially dangerous for models with a 2+ armour save who would only fail on the role of a 1 anyway. With 4 audacity and a reserve of virtue you can use Raised to Honour to up audacity critical successes to burn virtue from your opponent. Duty of an officer can make single dice actions less risky.











