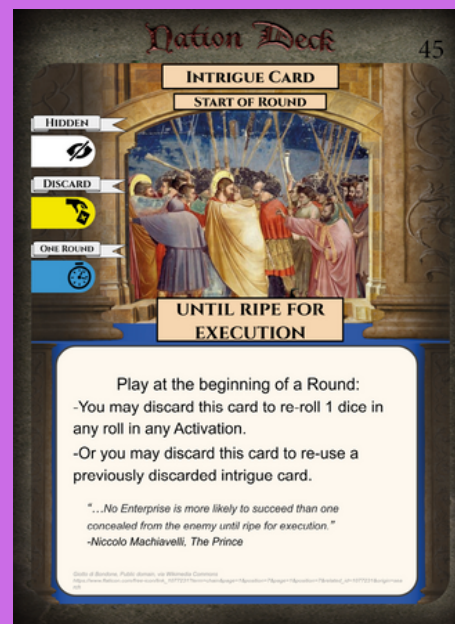


The White Fox

Giacomo di Montereioni is known to many as the white fox for his cunning and skill. He is a skilled duellist with sword and dagger who likes to leave command to his banner carrier. Those that face often find that things are not as they seem. With his skirmishers shields, his armour and sword and dagger he is capable of holding even fierce foes at bay while his veterans close in and manoeuvre on the objective peppering the enemy with light crossbows. However the white fox is not one to stick around if a battle sways against him so manage your virtue well.



Hidden

The White Fox

With both veterans and a banner the company has manoeuvrability and some staying power since the banner will be able to hang back and regularly rally. As the Fox can be used either for a much need virtue boost or to check hidden cards of the opponent. Until Ripe for Execution can either be used for rerolling an unfortunate roll like a failed armour save on Giacomo or to recover one of your other cards. Use the Poison card early to start draining the opponents virtue. The shields on the mercenaries and Giacomo's armour allow staying power to tie up the opponent while the veterans manoeuvre on the objective or pick off Capos with prudent shoot actions. If you choose a poleaxe for Giacomo you can use him for aggressively hunting armoured targets, a sword dagger will be more defensive and longsword will be more of a general allrounder.

